# Nash Bargaining

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How do we get a wage distribution?

- Problem: Rothschild critique & Diamond Paradox
  - even with job heterogeneity
- Firms choose wages to max profits
  - Burdett-Judd (1983): multiple applications
  - Albrecht-Axell (1984): heterogeneity in b
  - Burdett-Mortensen (1998): on-the-job search
- Firm and worker bargain over wage
  - Rubinstein's alternating offers
  - Nash Bargaining

# Bargaining Theory

- Strategic Bargaining:
  - explicitly model the bargaining process in game form
  - consider the equilibrium of the game
  - eg: Rubinstein's Alternating Offers (1982)
- Axiomatic Bargaining:
  - abstract from specifics about the bargaining process
  - consider solutions that satisfy reasonable properties
  - eg: Nash Bargaining (1950)

- Environment:
  - Two players bargain over a "pie" of size 1
  - Each player only cares about his share
  - Set of all possible solutions:

 $X = \{(x_1, x_2) : x_1 + x_2 = 1 \text{ and } x_i \ge 0, i = 1, 2\}$ 

- x<sub>i</sub> is player i's share of the pie
- Time is infinite,  $t \in T = \{1, 2, 3, ...\}$
- Bargaining breaks down with prob.  $\alpha$  after each t
- If bargaining breaks down the outcome is (0,0)

• Bargaining Procedure:

. . . . . .

- At t = 1 player 1 proposes a split  $\hat{x} = (\hat{x}_1, \hat{x}_2)$
- At *t* = 1 player 2 accepts or rejects offer
- If reject: with probability  $1 \alpha$  bargaining continues
- At t = 2 player 2 proposes a split  $\tilde{x} = (\tilde{x}_1, \tilde{x}_2)$
- At *t* = 2 player 1 accepts or rejects offer
- If reject: with probability  $1 \alpha$  bargaining continues

- A simple set of strategies
  - Player 2 accepts  $\hat{x}$  if:

$$\hat{x}_2 \ge (1 - \alpha)\tilde{x}_2$$

• Player 1 accepts  $\tilde{x}$  if:

$$\tilde{x}_1 \geq (1-\alpha)\hat{x}_1$$

• Rubinstein (1982): These strategies constitute the unique subgame perfect equilibrium of the infinitely repeated alternating offers game with breakdown.

• Solution:

$$\hat{x} = \left(\frac{1}{2-\alpha}, \frac{1-\alpha}{2-\alpha}\right)$$
$$\tilde{x} = \left(\frac{1-\alpha}{2-\alpha}, \frac{1}{2-\alpha}\right)$$

•  $\hat{x}$  is the solution if player 1 makes first offer

• first mover advantage:

$$\frac{1}{2-\alpha} > \frac{1-\alpha}{2-\alpha}$$

How does this map into a job search model?

• Value of employment at wage w

r

$$E(w) = w + \delta[U - E(w)]$$
$$E(w) = \frac{w + \delta U}{r + \delta}$$
(1)

• Value of a filled job at wage w

$$rJ(w) = p - w - \delta J(w)$$
$$J(w) = \frac{p - w}{r + \delta}$$
(2)

How does this map into a job search model?

- Firm and worker bargain over the wage
  - w<sup>f</sup>: firm's wage offer
  - w<sup>w</sup>: worker's wage offer
- Strategies:
  - Worker accepts firm's offer if:

$$E(w^{f}) \geq \alpha U + (1-\alpha)E(w^{w})$$

• Firms accepts worker's offer if:

$$J(w^w) \ge (1-\alpha)J(w^f)$$

How does this map into a job search model?

• Using (1) and (2) the subgame perfect equilibrium is:

$$w^{f} = \frac{1-\alpha}{2-\alpha}p + \frac{1}{2-\alpha}rU$$
$$w^{w} = \frac{1}{2-\alpha}p + \frac{1-\alpha}{2-\alpha}rU$$

• Assuming p > rU and  $\alpha > 0$  first mover has advantage

• 
$${\it w}^{\it f}={\it w}^{\it w}$$
 if  $lpha={\it 0}$  (symmetric Nash Bargaining Solution)

#### Axiomatic Bargaining

- Same situation as before
  - Two players bargaining over a "pie" of size 1
- Consider these 4 axioms:
  - 1. Pareto Efficiency: no one can be made better of without make someone else worse off
  - 2. Symmetry: If players are the same, the solution should not discriminate between them
  - 3. Invariant to Affine Transformation: affine transformation of payoffs and disagreement values does not change the solution
  - 4. Independence of Irrelevant Alternatives: If the solution  $x^*$  from a set A and is an element of subset  $B \subset A$ , then  $x^*$  must be chosen from B.

### Axiomatic Bargaining

- The bargaining model
  - Two players: 1,2
  - A set of feasible agreements:

 $X = \{(x_1, x_2) \in \text{bounded and convex set}\}$ 

 $X = \{(x_1, x_2) : x_1 + x_2 = 1 \text{ and } x_i \ge 0, i = 1, 2\}$ 

• The disagreement outcome  $(d_1, d_2) = (0, 0)$ 

 Nash Bargaining Solution (NBS) is the unique solution that satisfies the 4 axioms

Definition: The payoff  $x^* = (x_1^*, x_2^*)$  is a Nash Bargaining Solution if it solves:

$$\max_{x_1,x_2}(x_1-d_1)(x_2-d_2)$$

s.t. 
$$(x_1, x_2) \in X$$
  
 $(x_1, x_2) \ge (d_1, d_2)$ 

• The first order condition solves the Nash Bargaining Solution

How does this map into a job search model?

• The disagreement point:

$$(d_w,d_f)=(U,0)$$

• The bargaining set:

 $X = \left\{ \left( E(w), J(w) \right) : E(w) + J(w) - U = \Omega , \ E(w) \ge U , \ J(w) \ge 0 \right\}$ 

• The optimization:

$$\max_{w} \left( E(w) - U \right) \left( J(w) \right)$$
$$\max_{w} \left( \frac{w - rU}{r + \delta} \right) \left( \frac{p - w}{r + \delta} \right)$$

(take the log to solve!)

How does this map into a job search model?

• The symmetric Nash Bargaining Solution

$$w^* = \frac{1}{2}p + \frac{1}{2}rU$$

- Does Axiom 2 (Symmetry) make sense here?
  - Are the worker and firm identical?
  - Does one have more bargaining power?

The Generalized Solution

- Let  $\gamma$  be the worker's bargaining power
- Disagreement point and bargaining set same as before
- The optimization

$$\max_{w} \left( E(w) - U \right)^{\gamma} \left( J(w) \right)^{1-\gamma}$$

• The Generalized Nash Bargaining Solution

$$w^* = \gamma p + (1 - \gamma) r U$$

• What happens as  $\gamma \rightarrow 1? \ \gamma \rightarrow 0?$ 

# Convergence of Alternating Offers to NBS



#### Convergence of Alternating Offers to GNBS

• Alternating offers game with discounting

- Discount rates  $\delta_1 \neq \delta_2$ 
  - different degrees of patience
  - different risk aversion

• 
$$\delta_i = e^{-p_i \Delta}$$

• As  $\Delta \rightarrow 0$  solution converges to GNBS

#### For the Assignment

• Jobs are heterogeneous in productivity:

 $\theta \sim G(\theta)$ 

• On matching the productivity of a job is realized and bargaining begins

• Wage distribution is a transformation of productivity distribution