

# Quality Hours: Measuring Labor Input

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## Abstract

We construct an aggregate labor input series from 1979 to 2019 to adjust for changes in the experience and education levels of the workforce using the Current Population Survey's Outgoing Rotation Groups. We compare the cyclical behavior of labor input to aggregate hours – finding that labor input is about 9% less volatile over the business cycle and that the quality of the workforce is countercyclical. We show that the decrease in labor productivity beginning in 2004, the “productivity slowdown,” is understated by 12 percentage points when using aggregate hours instead of labor input to calculate productivity, as compared to the 1990-2003 growth rate. Moreover, 39% of the average quarterly growth rate of labor productivity can be attributed to increases in education and experience since 2004.

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# 1 Introduction

Not all hours are created equal. In this paper we present a method for adjusting aggregate hours to account for changes in the *quality* of hours worked. Average human capital has rapidly increased since 1980 as better educated cohorts enter the workforce and the baby boomers continue to work and gain experience. The neoclassical production function, when using hours in place of labor input, treats all hours as equal, and so measures of growth and productivity can be clouded by changes in the education and experience level of the workforce. In order to account for these changes in the quality of labor provided, we use data on individual workers from the Current Population Survey's Outgoing Rotation Groups to construct a measure of labor input. We scale each individual's hours worked by a weight, created from hourly wages, that reflects education-experience levels and an individual residual to measure relative labor input.

We show that the cyclical behavior of labor input differs from aggregate hours: labor input is less volatile and has a slightly smaller contemporaneous correlation with real gross domestic product. Further, the measured average annual growth rate of labor productivity differs substantially when using labor input instead of aggregate hours. The average annual growth rate of labor productivity since 2004 is 0.93% when using aggregate hours, whereas labor productivity measured using labor input has an average growth rate of only 0.57%, implying that 39% of the growth of labor productivity since 2004 has been through an increase in education and experience. That is, the “productivity slowdown” is more severe when using labor input compared to aggregate hours. Similarly, when using labor input instead of aggregate hours, the annual growth rate of total factor productivity (TFP) decreases from 0.65 to 0.28, implying that 57% of the growth in TFP since 1979 can be explained by increases in the quality of the workforce. We calculate the Solow residual using both our measures of labor input and aggregate hours and find that the cyclical component of the output residual remains almost unchanged. The autocorrelation of the Solow residual drops from 0.96 to 0.94 when using labor input and the standard deviation of the error component is unchanged at 0.007. Overall, accounting for changes in the quality of the workforce has a large effect on the trend of productivity but a rather small effect on the cyclical component of productivity.

With respect to real business cycle (RBC) models for the economy, the volatility of labor input in these models is lower than that of aggregate hours in data from the U.S., see for example [Hall \(1997\)](#) and [Christiano and Eichenbaum \(1992\)](#), spurring the need to either reevaluate the model or

the data. Several adjustments for changes in the quality of hours of work have been suggested in the past. [Jorgenson et al. \(1987\)](#), [Hansen \(1993\)](#), and [Denison \(1957\)](#) create labor input series by weighting hours by earnings at broad age-sex groups. Although this does adjust hours for quality across age-sex groups, it does not adjust for within group heterogeneity. [Kydland and Prescott \(1993\)](#) attempt to solve this problem by using the Panel Study of Income Dynamics (PSID) to weight hours at the individual level. The unit of time across these proposed series varies from yearly ([Jorgenson et al., 1987](#); [Denison, 1957](#); [Kydland and Prescott, 1993](#)), to monthly ([Hansen, 1993](#)) thus comparing the cyclical behavior across the different series is difficult. The benefit of using the Current Population Survey is that hours can be weighted at the individual level and the resulting labor input series is monthly. The series can be updated in a timely manner and aggregated to any level for use in further analysis - thus combining the best of all current measures of labor input.

Recent literature commenting on the volatility of key economic series has come to the consensus that there has been a significant drop in the volatility of these series in the post-war economy, typically citing 1984 as the turning point.<sup>1</sup> These papers focus on aggregate hours instead of a compositionally adjusted series for labor input; however, the series proposed in this paper does not lend itself well to studying the post 1984 reduction in volatility since it can only be constructed beginning in 1979.

## 2 Measuring Labor Input

In this section we present a model of labor input and estimate the labor input using data from the Current Population Survey Outgoing Rotation Group since January 1979 for private and government workers. The data include information about an individual's usual weekly hours worked in the previous month, hourly earnings, education and other individual characteristics. Details of the data processing can be found in [Appendix A](#).

### 2.1 Model

Workers are heterogeneous in their education, experience and other individual demographic characteristics. We assume that these additional demographic characteristics are observable and may

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<sup>1</sup>See for example [Stock and Watson \(2003\)](#), [Hall \(2007\)](#), [Galí and van Rens \(2008\)](#) and cites there within.

affect wages but not the productivity of an hour of work, explained further below. We also assume that the heterogeneity can be summarized in efficiency units,  $\gamma_i$ . In addition, we assume that  $\gamma_i$  is a stable function of education and experience. Finally, we assume that hours can be aggregated using the efficiency parameter times hours of work.

Worker  $i$ 's labor input at time  $t$ ,  $l_{it}$ , is given as:

$$l_{it} = \gamma_i h_{it}. \quad (1)$$

where  $h_{it}$  is hours worked and  $\gamma_i$  is the worker's individual productivity of an hour. The aggregate labor input at time  $t$  is

$$\begin{aligned} L_t &= \sum_i l_{it} \\ &= \sum_i \gamma_i h_{it}. \end{aligned} \quad (2)$$

We model aggregate output at time  $t$ ,  $Y_t$ , as a Cobb-Douglas production function with two inputs: labor input,  $L_t$  and capital,  $K_t$ . The production function is given by:

$$Y_t = z_t K_t^\alpha L_t^{1-\alpha}, \quad (3)$$

where  $z_t$  is an aggregate shock at time  $t$  and  $\alpha$  is capital's share of output. Assuming markets are competitive, worker  $i$ 's hourly wage is given by their marginal product of output. The natural log of worker  $i$ 's wage is:

$$\ln w_{it} = \ln \frac{\partial Y_t}{\partial h_{it}} = \ln \left[ (1 - \alpha) z_t K_t^\alpha L_t^{-\alpha} \right] + \ln \gamma_i. \quad (4)$$

Notice that the first part of the right hand side of [Equation 4](#) is common to all workers and can be interpreted as the aggregate labor market conditions at time  $t$  and the second part of the right hand side of [Equation 4](#) is the component of interest.

## 2.2 Empirical Specification

Ultimately, we are after estimating a reduced form version of [Equation 4](#) to get an estimate of  $\gamma_i$ . Using the estimate of the worker's individual productivity,  $\hat{\gamma}_i$ , we can estimate labor input at time  $t$

using [Equation 2](#). Our reduced form model for a worker’s wage is as follows:

$$\ln w_{it} = \ln A_t + \ln \gamma_i + \nu_i, \quad (5)$$

where  $A_t$  are the aggregate labor market conditions at time  $t$  and  $\nu_i$  are individual demographic characteristics. To account for the aggregate labor market conditions we include time fixed effects which we allow to vary at the industry level,  $\delta_{tj}$ , where  $j$  is one of 14 industries specified in [Appendix A](#).

We assume that the individual demographic characteristics are observable characteristics of the worker that may affect wages but not the productivity of an hour of work. Specifically, we assume that  $\nu_i$  is composed of race, sex and marital status:

$$\nu_i = \alpha_1 \text{male}_i + \alpha_2 \text{hispanic}_i + \alpha_3 \text{black}_i + \alpha_4 \text{married}_i, \quad (6)$$

where  $\text{male}_i$ ,  $\text{hispanic}_i$ ,  $\text{black}_i$ , and  $\text{married}_i$  are dummies for male, hispanic, black or married. The assumption that these characteristics do not affect the labor input of the worker and that we will ultimately not weight hours by these characteristics warrants some discussion. Ideally we would like to give more weight to more productive individuals; however, differences in wage reflected by, for example sex, may not reflect differences in productivity of the individual but instead on occupational choice.<sup>2</sup> Consequently, if hours are weighted by sex, then men and women within the same occupation whose labor input may be identical will have different weights. Similarly, we do not weight hours by race since differences in wages across race may be a reflection of discrimination and not differences in labor input. This assumption stands in contrast to earlier work by [Hansen \(1993\)](#) and [Jorgenson et al. \(1987\)](#) who weight hours by demographic characteristics.

As noted by [Kydland and Prescott \(1993\)](#) however, wages are cyclical and may be a noisy signal of productivity if a worker’s wage is only observed once. For example, a college educated worker with 10 years of experience may have a different wage depending on whether they are observed during a boom or a recession. Therefore, weighting hours by raw wages is problematic since wages may be distorted as to when a worker is observed. To avoid such distortions, we include time by industry fixed effects into our reduced form specification of the natural-log wage.

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<sup>2</sup>For example, [Blau et al. \(2013\)](#) find that there still exists significant segregation of employment for men and women across occupations and [Blau and Kahn \(2017\)](#) show that about one third of the gender wage gap can be explained by differences in the occupational choices of men and women.

We choose the weight to be composed of education and experience, thus our specification for the parameter of interest,  $\gamma_i$  is:

$$\ln \gamma_i = \sum_k \beta_k \mathbb{1}\{edu_i = E_k\} + \beta_5 exp_i + \beta_6 exp_i^2 + \beta_7 exp_i^3 + \beta_8 exp_i^4, \quad (7)$$

where  $\mathbb{1}\{edu_i = E_k\}$  is an indicator function that takes on the value 1 if a worker's education is in one of 5 categories: high school drop out (HSD), high school graduate (HSG), some college (SMC), college graduate (CLG), and greater than college (GTC) such that  $E_j \in \{HSD, HSG, SMC, CLG, GTC\}$ . Our final empirical specification of the wage is:

$$\begin{aligned} \ln w_i = & \delta_{tj} + \alpha_1 male_i + \alpha_2 hisp_i + \alpha_3 + black_i + \alpha_4 married_i \\ & + \sum_k \beta_k \mathbb{1}\{edu_i = E_k\} + \beta_5 exp_i + \beta_6 exp_i^2 + \beta_7 exp_i^3 + \beta_8 exp_i^4 + \varepsilon_i. \end{aligned} \quad (8)$$

Using the estimated coefficients from [Equation 8](#) the estimate of worker  $i$ 's weight is:

$$\hat{\gamma}_i = \exp \left( \sum_k \hat{\beta}_k \mathbb{1}\{edu_i = E_k\} + \hat{\beta}_5 exp_i + \hat{\beta}_6 exp_i^2 + \hat{\beta}_7 exp_i^3 + \hat{\beta}_8 exp_i^4 \right). \quad (9)$$

The weight is time invariant and workers with identical observable characteristics will have identical weights over time. More educated workers or workers with more experience will have higher weights than their less educated or experienced counterparts in every year. We consider the the baseline specification of quality as only including education and experience. However, there are reasons to believe that other observable characteristics affect wages through productivity differences rather than preferences or discrimination. Therefore, in what follows we also calculate the measure of quality using all observable characteristics to predict  $\hat{\gamma}_i$ , these series are labeled below as "All".

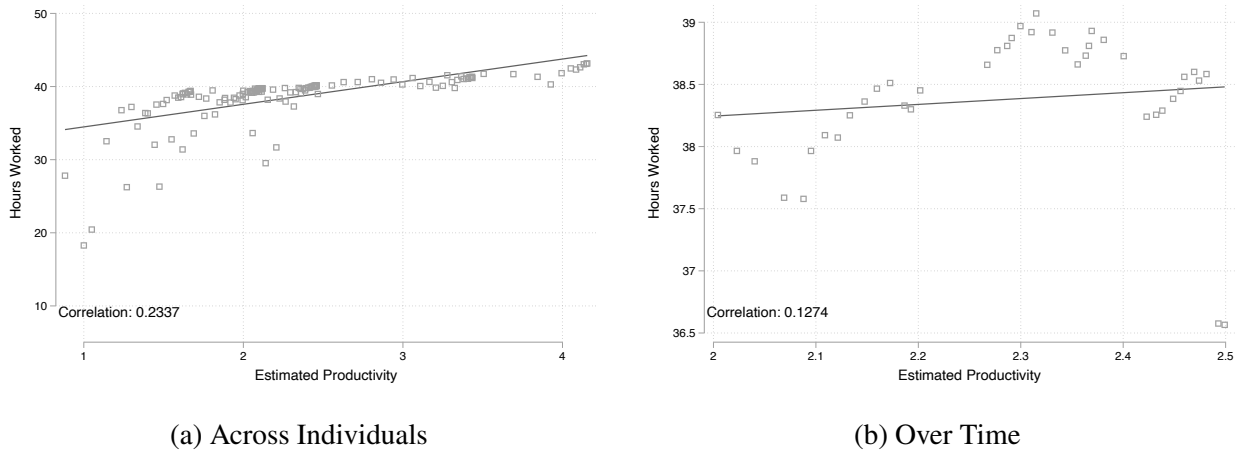
### 3 Findings

In this section we present the findings. First we show the correlations between the quality weight and hours worked at the individual level that are key to understanding its importance. Second we show the differences between aggregate labor input calculated using the quality weight and standard aggregate hours worked.

### 3.1 Individual Quality Weight and Hours

Panel (a) of [Figure 1](#) shows a binned scatter plot of the estimated individual quality weight,  $\hat{\gamma}_i$  and usual hours worked. The correlation between the two is 0.23. Although a majority of individual work around 40 hours per week, the figure shows that those who work less tend to have lower quality weights. This implies that labor input calculated with quality weights will be less cyclical than hours worked if workers who are employed at lower hours jobs lose their jobs first during recessions, alternatively if full time workers tend to lose their jobs first during recessions it would make labor input more cyclical than hours worked. Below we show that the first is true, labor input is less cyclical than hours worked. It will also affect the growth rate of hours worked vs labor input when the compositions of full time to part time workers changes.

Figure 1: Correlations Between Quality Weight and Hours Worked



*Note: Panel (a) plots the correlational correlation between the estimated quality weight and hours worked. The over 6 million observations are binned into 150 bins based on the estimated quality weight and the average quality weight and hours worked in each bin is plotted. Panel (b) shows the correlation between hours worked and the estimated quality weight by plotting the average quality weight and average hours worked in each year. Weights are used in all calculations.*

Panel (b) of [Figure 1](#) shows a scatter plot of the average yearly estimated individual quality weight,  $\hat{\gamma}_i$  and average yearly usual hours worked. Again there is a positive correlation. This correlation comes from compositional changes in the labor force, high skilled workers tend to work more hours and have higher estimated quality weights. This positive correlation implies also implies that the growth rate of labor input will be larger than the growth rate of hours worked and implies that the cyclicity of labor input will be lower than the cyclicity of hours worked.

## 3.2 Aggregate Implications

The standard measure of aggregate monthly hours calculated from the CPS is:

$$H_t = \sum_i (4.17 * h_{it})(orgwt_{it}). \quad (10)$$

where  $h_{it}$  are the usual weekly hours reported by person  $i$  in year  $t$  and  $orgwt_{it}$  is the Outgoing Rotation Group weight for person  $i$  at time  $t$ . Weekly hours are multiplied by 4.17 to get usual monthly hours. Using the estimated weight, [Equation 9](#), aggregate monthly labor input is:

$$L_t = \sum_i (4.17 * \hat{\gamma}_i * h_{it})(orgwt_{it}) \quad (11)$$

Given the measure of labor input, we can find a summary statistic of the quality of the employed labor force by dividing labor input by aggregate hours. We define this statistic as workforce quality:

$$WQ_t = \frac{L_t}{H_t} \quad (12)$$

Workforce quality tracks changes in the average labor input per hour worked. In this section we analyze the sectoral and cyclical behaviors of aggregate hours, labor input, workforce quality as well as labor productivity measured using both aggregate hours ( $Y_t/H_t$ ) and labor input ( $Y_t/L_t$ ).

### 3.2.1 Labor Input

[Figure 2](#) plots seasonally adjusted labor input and aggregate hours derived from the CPS as well as the hours series from the Current Employment Statistics (CES) for comparison. As the units of the labor input series is not the same as hours from the CPS or CES, the series are indexed to January 1979. The standard measure of hours from the CPS and hours reported by the Bureau of Labor Statistics in the CES track each other closely. Labor input has a larger trend and diverges from the standard measure of hours, both when using the baseline estimate of individual productivity or all characteristics.

[Table 1](#) shows the average yearly growth rate of the labor input and aggregate hours over the entire sample and between each recession. Overall, the yearly growth rate of labor input is 0.54 percentage points higher than that of aggregate hours. The growth rate of both series display similar trends, with high growth rates from the early 1980's until the 2001 recession, after which



Figure 2: Labor Input and Hours

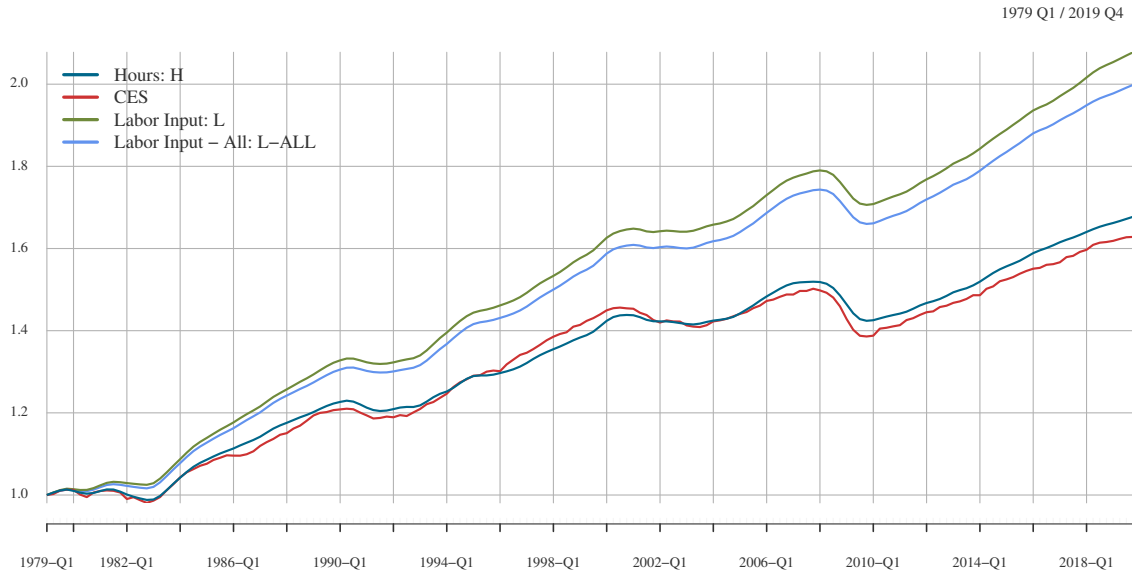


Table 1: Yearly Growth Rates of Hours and Labor Input

Years	Hours	Labor Input	Labor Input - All
1980-2019	1.28	1.82	1.73
1983-1990	2.66	3.29	3.18
1992-2000	1.93	2.43	2.34
2002-2007	1.00	1.34	1.32
2010-2019	1.50	1.85	1.74

both growth rates fell by nearly 1 percentage point. After the great recession, both the growth rate of labor input and aggregate hours has increased, although not returned to their pre-2000 levels. The largest difference in growth rates was during 1983-1990, when the growth rate of labor input was 0.63 percentage points higher than that of aggregate hours. These differences in growth rates are driven by a rapid increase in the education and experience level of the workforce beginning in the 1980's. The growth rate of labor input when using all characteristics are nearly identical to the baseline.

As well as differences in secular trends, labor input and aggregate hours display differences in cyclical behavior. Statistics for comparing the cyclical behavior of the two series are created by logging and detrended the series using the [Hodrick and Prescott \(1997\)](#) filter. [Table 2](#) shows the

Table 2: U.S. 1979Q1–2019Q4: Selected Moments

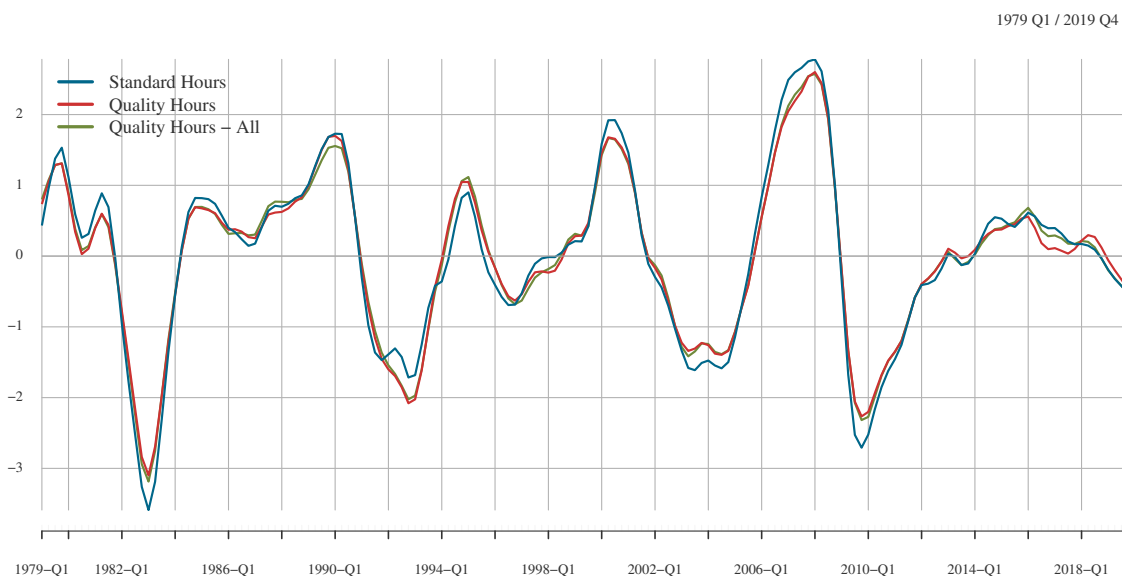
	Standard Deviation	Cross Correlation of Real Gross National Product With								
		$x_{t-4}$	$x_{t-3}$	$x_{t-2}$	$x_{t-1}$	$x_t$	$x_{t+1}$	$x_{t+2}$	$x_{t+3}$	$x_{t+4}$
Real Gross National Product	1.29	0.25	0.46	0.68	0.87	1.00	0.87	0.68	0.46	0.25
Employment	0.96	0.03	0.23	0.44	0.65	0.80	0.87	0.85	0.75	0.61
Aggregate Hours	1.23	0.04	0.23	0.45	0.66	0.82	0.89	0.86	0.75	0.60
Hours Per Worker	0.32	0.05	0.22	0.41	0.60	0.74	0.79	0.75	0.64	0.47
Labor Input	1.12	0.02	0.21	0.43	0.64	0.79	0.86	0.84	0.75	0.61
Labor Input-All	1.12	0.03	0.22	0.43	0.64	0.79	0.86	0.84	0.75	0.61
Labor Input Per Worker	0.24	-0.04	0.08	0.23	0.37	0.49	0.55	0.54	0.50	0.42
Labor Input-All Per Worker	0.25	0.00	0.11	0.25	0.38	0.49	0.54	0.54	0.49	0.41
Workforce Quality	0.21	-0.13	-0.26	-0.40	-0.52	-0.61	-0.63	-0.57	-0.43	-0.26
Workforce Quality-All	0.19	-0.08	-0.22	-0.38	-0.52	-0.61	-0.64	-0.58	-0.44	-0.27
GDP/Hour	0.75	0.34	0.37	0.37	0.34	0.30	-0.03	-0.30	-0.49	-0.60
GDP/Labor Input	0.77	0.37	0.43	0.46	0.47	0.45	0.13	-0.14	-0.36	-0.51
GDP/Labor Input-All	0.77	0.35	0.42	0.45	0.46	0.44	0.13	-0.15	-0.36	-0.51

standard deviation and cross correlation of real gross domestic product (GDP) with labor input, aggregate hours and other labor market indicators. Labor input and aggregate hours lag the cycle; however, the contemporaneous correlation and first lag correlation of labor input with real GDP are less than those of aggregate hours. The contemporaneous correlations of aggregate hours and employment with real GDP are 0.82 and 0.80. The contemporaneous correlation of labor input with GDP falls to 0.79 for both specifications. These results are in line with [Kydland and Prescott \(1993\)](#), who find that the contemporaneous correlation of gross national product (GNP) with labor input is 0.75, in contrast to 0.8 for aggregate hours. These findings are contrary to [Hansen \(1993\)](#), who finds that the contemporaneous correlation of labor input with GNP is only slightly lower than that of aggregate hours.

The first column of [Table 2](#) shows also that labor input is less volatile than aggregate hours. [Figure 3](#) plots the percent deviations from trend of aggregate hours and labor input. The standard deviation of labor input is 1.12 whereas that of aggregate hours is 1.23, an 11% decrease in volatility. This decrease is between those found in [Hansen \(1993\)](#) and [Kydland and Prescott \(1993\)](#), who find a decrease in volatility of 5% and 23%, respectively. However, the volatility of aggregate hours is much higher in previous papers since the data used ends in the mid to late 1980's before the beginning of the great moderation. As mentioned by [Hansen \(1993\)](#) the difference in results about volatility of labor input versus aggregate hours (from those presented here and in [Kydland and Prescott \(1993\)](#)) may be driven by the unit of observation. Here, hours are weighted at the

individual level whereas Hansen (1993) weights hours at relatively broad age-sex subgroups. The contrasting results from weights constructed from individual data versus broader groups suggest that the cyclical properties of hours among workers within sex-age groups differ substantially.

Figure 3: Percent Deviation from Trend: Hours

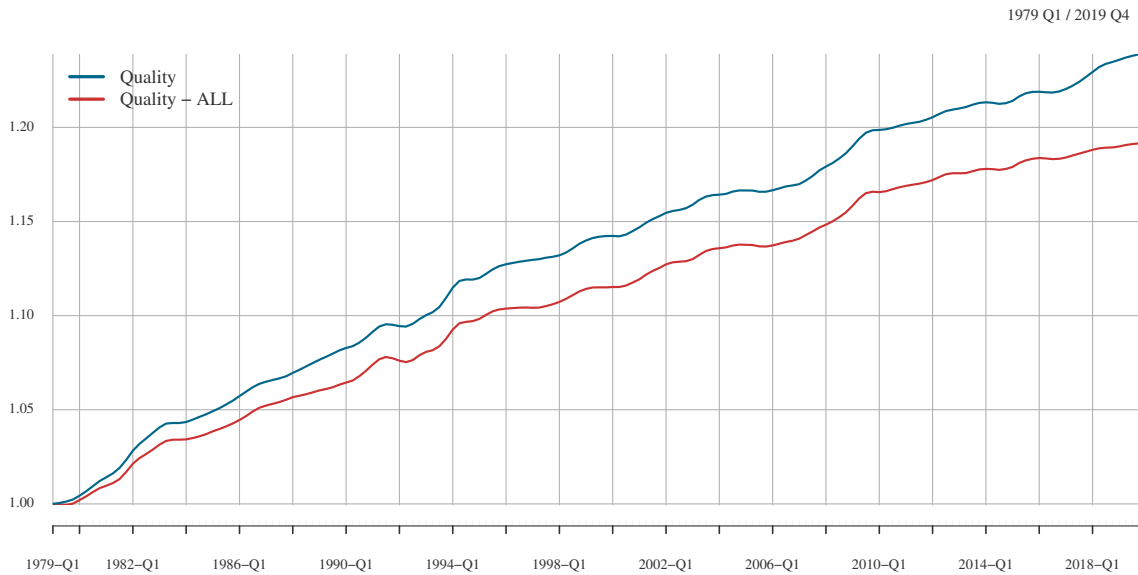


Additionally, Table 2 contains statistics about hours per worker and labor input per worker. Although the two series have similar standard deviations, their contemporaneous correlations with GDP differ. Hours per worker is highly correlated with GDP, 0.73, whereas labor input per worker has a contemporaneous correlation with GDP of 0.49. These differences may arise from the types of workers laid off during recessions. If, for example, workers with the lowest labor input are laid off first, labor input per worker would be less positively correlated with GDP over the business cycle.

### 3.2.2 Workforce Quality

Given the measure of labor input, we derive a summary statistic of the quality of the labor market by dividing labor input by aggregate hours, Equation 12. Workforce quality shows changes in the average labor input per hour; Figure 4 plots the series. The figure illustrates that the quality of hours worked has risen gradually since 1979. This is consistent with the rise in the average level of experience and education of the labor force over the past 40 years. The figure shows that the

Figure 4: Quality of the Employed Workforce



quality of the employed workforce has risen about 25% since 1979 in the baseline. The increase in quality when using all characteristics is 20%.

Figure 5: Percent Standard Deviations from Trend: Labor Quality

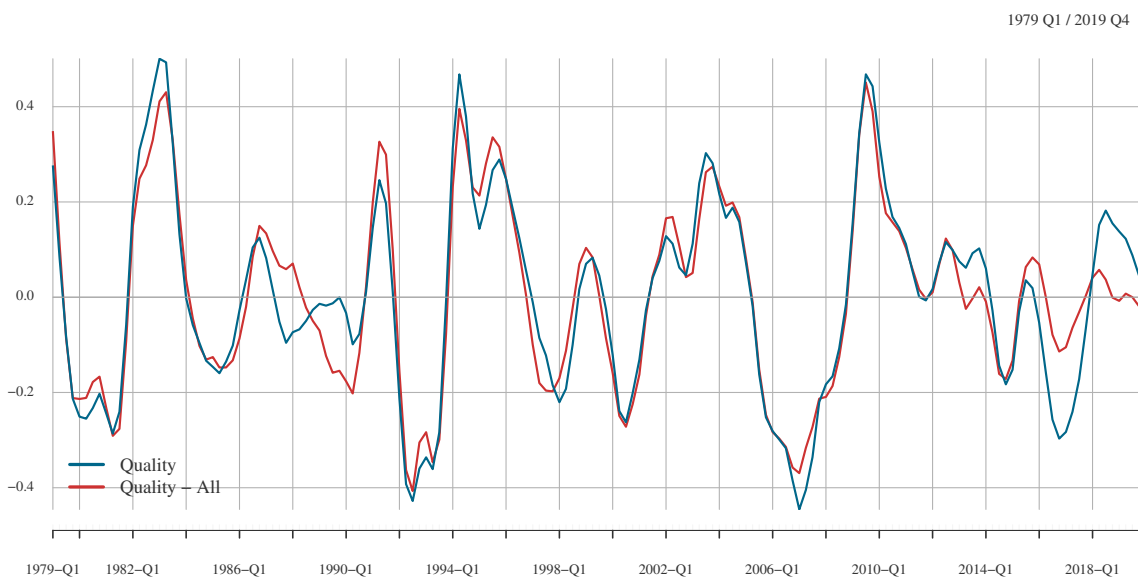


Figure 5 plots the percent standard deviations from trend of workforce quality. The figure

reveals that the quality of the employed workforce is countercyclical and has a slight phase shift in the direction of lagging the cycle. [Table 2](#) gives the cross correlations of GDP with workforce quality. The contemporaneous correlation between the quality of the labor force and real GDP is -0.61. The rise of labor quality during recessions suggests that less educated and experienced workers lose their jobs first and the fall during booms suggests they become rehired last. The rise in the quality hours measured during recessions can also be attributed to how workers and firms sort over the business cycle as modeled in [Lise and Robin \(2017\)](#). The countercyclical behavior of workforce quality is in line with the large decrease in the contemporaneous correlation of labor input per worker with GDP.

### 3.2.3 Labor Productivity

[Figure 6](#) plots labor productivity using labor input and aggregate hours. Both series are indexed to January 1979. It is well known that the growth of labor productivity, measured as GDP per aggregate hours, has fallen since the mid 2000's, see [Byrne et al. \(2016\)](#) for example. But as [Figure 6](#) demonstrates, labor productivity measured using labor input has grown much more slowly. In fact, GDP per labor input was nearly flat between 1980-1990 and 2004-2019. [Table 3](#) gives the annualized growth rate of quarterly labor productivity for both measures. Over the entire sample GDP per hour grew at an annualized rate of 1.37 percent whereas GDP per labor input grew at an annualized rate of 0.84 percent per year in the baseline and 0.94 percent when using all characteristics. Furthermore, [Table 3](#) shows the average annualized growth rates for 3 different time periods. First, from 1979 to 1989 the average annual growth rate of GDP per hour was 1.12%, and the average annual growth rate of GDP per labor input was 0.39% in the baseline and 0.55% when using all characteristics. This implies that the majority of productivity growth from 1979 to 1989 came from increases in education and experience of the workforce. Second, the average annual growth rate from 1990 to 2003 was nearly 2% for GDP per hour and 1.44% for GDP per labor input. Although the average education and experience of the workforce continued to increase over this period, a substantial part of the increase in labor productivity is attributed to other factors. Lastly, when looking at the most recent time period, 2004 to 2019, the average annual growth rate of both measures has decreased. The annual growth rate of GDP per hour has fallen by 1.05 percentage points, from 1.98% to 0.93% and the annual growth rate of GDP per labor input has fallen by 0.87 percentage points from 1.44% to 0.57%. Again, the low growth rate of GDP per labor input implies

that increases in education and experience of the workforce account for about 39% of the growth in productivity since 2004.

Figure 6: Labor Productivity

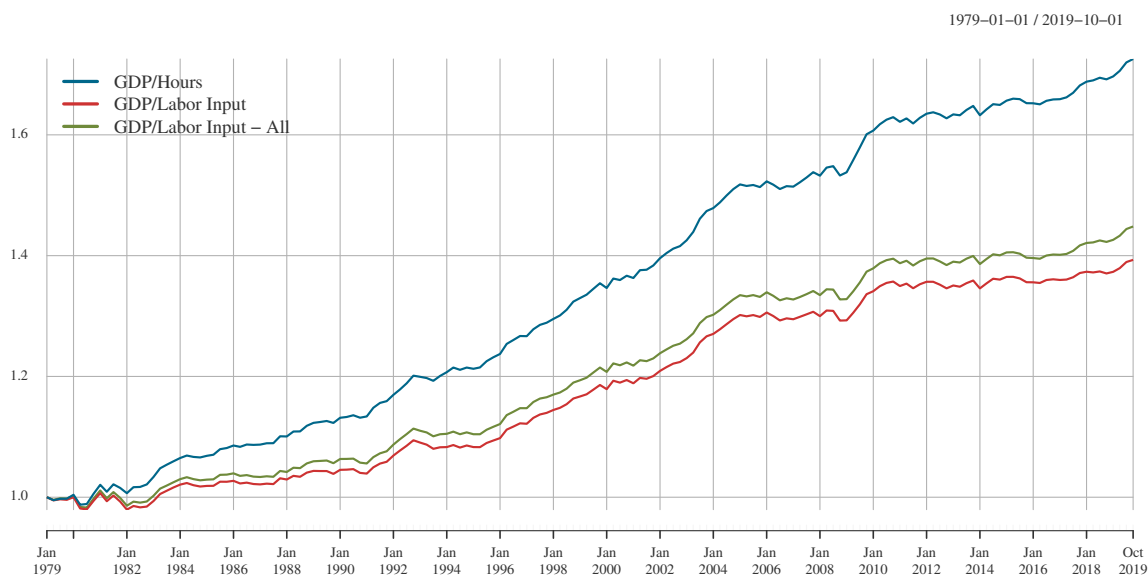


Table 3: Annualized Growth Rate of Quarterly Labor Productivity

Years	GDP/Hours	GDP/Labor Input	GDP/Labor Input - All
1979-2019	1.37	0.84	0.94
1979-1989	1.12	0.39	0.55
1990-2003	1.98	1.44	1.50
2004-2019	0.93	0.57	0.61

We argue that both GDP per hour and GDP per labor input are important measures for assessing economic growth. Since GDP per hour includes all factors that make workers more productive, it gives a general sense of how productive the workforce is, and growth in GDP per hour is what ultimately leads to economic growth. On the other hand, if one is interested in what may be driving an increase in productivity, GDP per hour alone falls short. GDP per labor input is constructed such that hours of workers with the same years of education and experience are weighted the same across time. Therefore, changes in GDP per labor input can be attributed to factors other than changes in

experience and education. Together, GDP per hour and GDP per labor input can give some insights into what factors are driving increases in labor productivity.

**Table 2** shows the cyclical behavior of GDP per hour and GDP per labor input. Both series lead the cycle, however GDP per labor input has a higher contemporaneous correlation with GDP, 0.45, than GDP per hour, 0.3. This stands in contrast to [Galí and van Rens \(2008\)](#) who argue that the pro-cyclicality of labor productivity with output has decreased substantially post-1984. Similarly the standard deviation of the cyclical component of GDP per labor input, 0.77, is higher than that of GDP per hour, 0.75.

### 3.2.4 Total Factor Productivity

Given the Cobb-Douglas structure in aggregate production, [Equation 3](#), and our measure of labor input, we can calculate total factor productivity (TFP),  $z_t$ , as the Solow residual. We measure the capital stock and capital's share of output,  $\alpha$ , as described in [Gomme and Rupert \(2007\)](#). The average annual capital share of output since 1979 is  $\alpha = 0.312$  and the measurement of the real capital stock from 1979 is plotted in [Figure A.1](#) in [Appendix A](#).

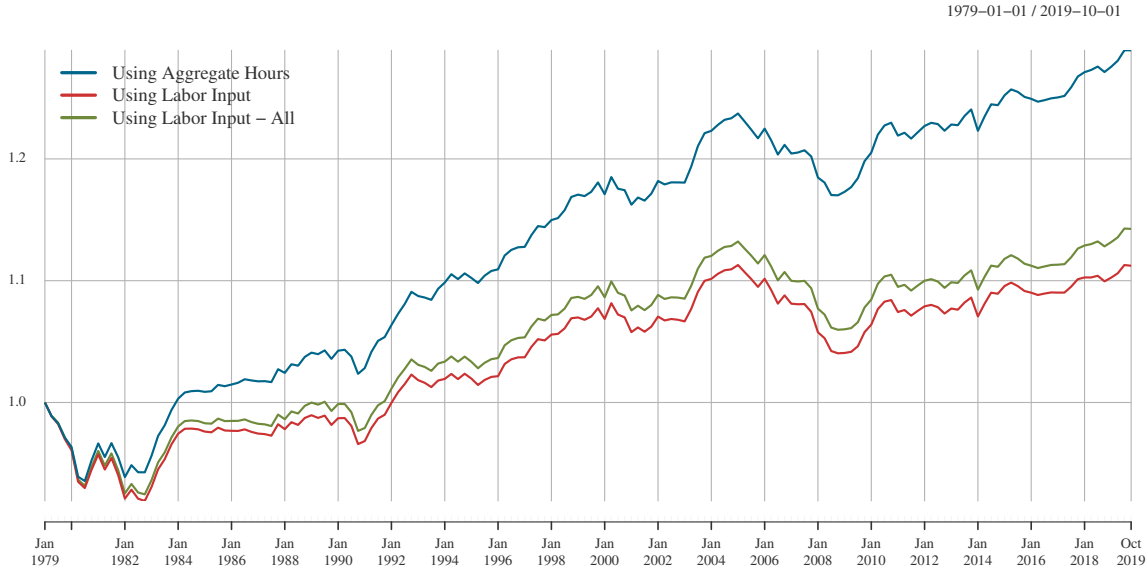
[Figure 7](#) shows the normalized total factor productivity since 1979 calculated using both aggregate hours and labor input. The result is similar to labor productivity. [Table 4](#) shows that the average annual growth rate of TFP since 1979 is 0.65 when measured using aggregate hours and 0.28 when measured using the baseline labor input and 0.34 when using labor input calculated with all demographic characteristics.

Table 4: Yearly Growth Rate of Total Factor Productivity

Years	Hours	Labor Input	Labor Input - All
1979-2019	0.65	0.28	0.34
1979-1989	0.56	0.04	0.14
1990-2003	1.04	0.67	0.72
2004-2019	0.31	0.05	0.07

Since our measure of labor input is slightly less volatile than aggregate hours over the business cycle, TFP must capture more of the volatility in output. To see the extent to which TFP volatility increases when using labor input instead of aggregate hours, we run the following AR(1) process

Figure 7: Total Factor Productivity



on the estimated Solow residuals:

$$\ln z_t = \rho_1 + \rho_2 \ln z_{t-1} + \rho_3 t + \epsilon_t \quad (13)$$

using both the residuals when using labor input and aggregate hours.

Table 5 shows the estimated coefficients from Equation 13 using the residuals from labor input and aggregate hours. The autocorrelation term of the residual also drops when using labor input, but this drop is not statistically significant. In total, including labor input into the production function instead of aggregate hours has a large and significant effect on measured growth of productivity. The effects on the cyclical component of output, however, are almost unchanged.

## 4 Conclusion

We construct an aggregate labor input series beginning in 1979 using the Current Population Survey. We model each individual's contribution to labor input as their hours worked times an individual weight. We use a Mincer-type regression of wages on education, experience, demographics and industry to estimate the average education and experience premium. Using the estimated education and experience premiums, as well as the regression residual we construct individualized weights.



Table 5: Solow Residual Regressions

Years	Measured Using		
	Hours	Labor Input	Labor Input - All
Lag	0.9552	0.9352	0.9403
	0.0222	0.0246	0.0241
Constant	-0.4797	-0.7296	-0.7552
	0.2387	0.2768	0.3049
Time ( $\times 10^{-3}$ )	0.0001	0.0001	0.0001
	0.0000	0.0000	0.0000
SD( $\epsilon_t$ )	0.0068	0.0068	0.0068

The series for labor input presented in this paper is a considerable improvement over past series due to the fact that it is constructed from data on individuals at a monthly frequency and is updated easily with the newest release of the CPS.

We show that labor input is less volatile over the business cycle and has a lower contemporaneous correlation with Gross Domestic Product (GDP) than aggregate hours. These findings stem from the fact that workforce quality is countercyclical, i.e. less educated and less experienced workers leave employment first during recessions. We show that workforce quality, or the average labor input per hour of work, has increased by 25% since 1979. We calculate labor productivity as GDP per labor input and show that the average annual growth rate of labor productivity has decreased by 65% since 2004 in contrast to 53% when using GDP per hour as a measure of labor productivity. Comparing labor productivity measured using GDP per labor input and GDP per hour reveals that the increase in education and experience accounts for about 39% of growth in labor productivity since 2004.

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## A Data Appendix

### A.1 Sample Selection and Data Cleaning

We use the Merged Outgoing Rotation Group files from the National Bureau of Economic Research (NBER).<sup>3</sup> We restrict the sample to private and government workers wage 16 or older. We construct a consistent education variable using the method described in [Jaeger \(1997\)](#) and compute experience as the maximum of zero and age minus education minus six.

We use the weekly wage variable provided by the NBER, *earnwke*, which includes overtime, tips and commissions. The variable is constructed from the census variable *a-werntp* from 1979 to 1993, *prernwa* from 1994 to 1997, and *pternwa* from 1998 onward. All top coded values are multiplied by 1.3. We use the usual hours worked variable provided by the NBER, *uhouse*, which is constructed from the census variable *a-uslhrs* from 1979 to 1993 and *peernhro* from 1994 onward. Between 1998 and 2002 there exist 823 observations which have a positive value for usual weekly

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<sup>3</sup><http://www.nber.org/cps/>

hours and missing weekly earnings. For these observations we impute the weekly wage. In each year we regress log weekly earnings on a quartic in experience, dummy variables for the education groups, high school dropout, high school graduate, some college, college graduate, and greater than college, and dummy variables for sex, marital status, race, and state. For each year we replace the missing weekly earnings variable with the predicted weekly wage. We construct real hourly wages by dividing weekly earnings by usual hours per week and deflate using the Chain-type Personal Consumption Expenditures Price Index to deflate wages. We replace zeros with 0.01 and log real hourly wages.

We use the industry wage variable *dind* from 1979 to 2002 and *dind02* provided by the NBER for a consistent industry classification. We then construct 14 broad industries: agriculture and mining, construction, utilities, manufacturing, wholesale trade, retail trade, transportation and warehousing, information, finance and real estate, professional and business services, education and health services, arts and entertainment, and government.

## **A.2 Removing Jumps in Series**

Due to the 1994 redesign of the CPS, all aggregate hours and labor input series have a discontinuous jump up from December 1993 to January 1994. To remove this jump we first find the average change in each series from December to January for all year except 1993-1994. We then multiply the first part of each series (January 1979 through December 1993) by a constant such that the change from December 1993 to January 1994 is equal to the average December-January jump of all other years. We implement this procedure on unfiltered, not seasonally adjusted data.

## **A.3 Seasonal Adjustment and HP Filtering**

To seasonally adjust the aggregated series created from the CPS by decomposing the series into a trend, seasonal, and irregular component. The irregular component corrects sampling error.<sup>4</sup> Next we aggregate the seasonally adjusted series to a quarterly frequency and filter it into a trend and business cycle component using the Hodrick-Prescott filter with smoothing component  $\lambda = 1600$ .

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<sup>4</sup>See [Tiller and Natale \(2005\)](#) for details about including an irregular component into the decomposition. See [Cleveland et al. \(1990\)](#) for details about the decomposition.

# A.4 Capital Stock

Figure A.1: Real Capital Stock

